modal (propositions as types)



i. propositions as types

à la Philip Wadler, 2015. Propositions as Types.

Bob is an authority



I hate authority

Do I hate Bob?

Bob is an authority

I hate authority

I hate Bob?!

need a language with unambiguous symbols

propositional logic

$A,B := p,q,r,\dots \mid A \land B \mid A \Rightarrow B \mid \dots$









 $\frac{[B \wedge A]^z}{B} \wedge \mathbf{E}_1$



typed-lambda calculus

$A, B := \tau \mid A \times B \mid A \to B \mid \dots$

 $\frac{\Gamma, z : A \vdash t : B}{\Gamma \vdash \lambda z . t : A \to B}$

 $\frac{\Gamma \vdash t : A \to B \quad \Gamma \vdash u : A}{\Gamma \vdash t \, u : B}$

 $\frac{\Gamma \vdash t : A \times B}{\Gamma \vdash \text{fst } t : A}$

 $\frac{\Gamma \vdash t : A \times B}{\Gamma \vdash \text{snd } t : B}$

 $\frac{\Gamma \vdash t : A \quad \Gamma \vdash u : B}{\Gamma \vdash (t, u) : A \times B}$

$\lambda z. (\operatorname{snd} z, \operatorname{fst} z)$

 $\frac{z:B \times A \vdash z:B \times A}{z:B \times A \vdash \text{snd } z:A} \xrightarrow{z:B \times A \vdash z:B \times A}{z:B \times A \vdash \text{fst } z:B}$ $\frac{z:B \times A \vdash (\text{snd } z, \text{fst } z):A \times B}{\vdash \lambda z. (\text{snd } z, \text{fst } z):B \times A \to A \times B}$

$\lambda z. \operatorname{snd} (\operatorname{snd} z, \operatorname{fst} z)$

≯ prog.

 $\lambda z. \operatorname{fst} z$





$p, q, r, \dots \mid A \land B \mid A \Rightarrow B \mid \dots$

$\tau \mid A \times B \mid A \to B \mid \dots$

propositions as types



 $\Gamma, z : A \vdash t : B$ $\Gamma \vdash \lambda z.\, t: A \to B$







is propositions as types useful?





theorem proving for hackers



ii. modal operators

authority necessarily threatens individuality

authority possibly threatens individuality
$\Box A$: necessarily A

$\Diamond A$: possibly A

 $\Box A \Rightarrow A$ $\Box A \Rightarrow \Box \Box A$ $A \Rightarrow \Diamond A$ $\Diamond \Diamond A \Rightarrow \Diamond A$

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class Functor f where fmap :: (a -> b) -> f a -> f b

class Functor m => Monad m where return :: a -> m a join :: m (m a) -> m a

class Functor w => Comonad w where extract :: w a -> a duplicate :: w a -> w (w a)

$\mathcal{W}A$: comonadic A

$\mathcal{M}A$: monadic A

 $\Box A \Rightarrow A \qquad \qquad \mathcal{W}A \to A$ $\Box A \Rightarrow \Box \Box A \qquad \qquad \mathcal{W}A \to \mathcal{W}(\mathcal{W}A)$ $A \Rightarrow \Diamond A \qquad \qquad A \to \mathcal{M}A$ $\Diamond \Diamond A \Rightarrow \Diamond A \qquad \qquad \mathcal{M}(\mathcal{M}A) \to \mathcal{M}A$

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$\Box A \text{ as? } \mathcal{W}A$ $\Diamond A \text{ as? } \mathcal{M}A$



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Regular Article

Propositional Lax Logic 🖈

Matt Fairtlough ^a, Michael Mendler ^b

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Computational types from a logical perspective

Published online by Cambridge University Press: 01 March 1998

P. N. BENTON, G. M. BIERMAN and V. C. V. DE PAIVA

	A judgmer	ntal reconstruction of modal logic	
MSCS Mathematical Structures in Computer Science A journal in the applications of caregorical, algebraic and geometric methods in Computer Science	Published online by Cambridge University Press: 25 July 2001		Rights & Permissions
CAMBRIDGE	FRANK PFENNING and ROWAN DAVIES		
	Article Metrics	A modal analysis of staged computation	
		Authors: Rowan Davies, Frank Pfenning Authors Info & Claims	
	Save PDF	Journal of the ACM (JACM), Volume 48, Issue 3 • Pages 555 - 604 • https://doi.org/10.1145/382780.382785	
		Published: 01 May 2001 Publication History Check for updates	

"Some claim that each of these variants has an interpretation as a form of computation via Propositions as Types, and a down payment on this claim is given by an interpretation of S4 as staged computation due to Davies and Pfenning [16]"

- Philip Wadler, 2015. Propositions as Types

"Benton, Bierman, and de Paiva [4] observed that monads correspond to yet another modal logic, differing from all of S1–S5."

- Philip Wadler, 2015. Propositions as Types.

conundrums

$(A \to B) \to \mathcal{M}A \to \mathcal{M}B$ $\Diamond (A \lor B) \Leftrightarrow \Diamond A \lor \Diamond B$

iii. modal (propositions as types)



proof system for modal logic?

which modal logic?!

more modal logics than proof systems



is propositions as types a coincidence?

propositions and types are both meaningless

intrinsically propositions and types are both meaningless



Bob is an authority

I hate authority

I hate Bob?!

Possible-world semantics

Bob is an authority]@w1

[I hate authority]@w2

[I hate Bob]@?!

(W, \sqsubseteq, V)

$$\llbracket p \rrbracket_w = V(p, w)$$
$$\llbracket A \land B \rrbracket_w = \llbracket A \rrbracket_w \times \llbracket B \rrbracket_w$$
$$\llbracket A \Rightarrow B \rrbracket_w = \forall w'. w \sqsubseteq w' \to \llbracket A \rrbracket_{w'} \to \llbracket B \rrbracket_{w'}$$

$\lambda l. \lambda z. (\operatorname{snd} z, \operatorname{fst} z) : \llbracket B \land A \Rightarrow A \land B \rrbracket_w$

(W, \sqsubseteq, R, V)

 $\mathcal W$ $\llbracket \Box A \rrbracket_w = \forall v. \, wRv \to \llbracket A \rrbracket_v$ $[\![\Diamond A]\!]_w = \Sigma v. \, wRv \times [\![A]\!]_v$ \mathcal{M}

 $\Box is a comonad when R is reflexive and transitive$ $$\lapha$ is a monad when R is reflexive and transitive$ $$\lapha$ is strong when R is included in $\sume_$$ Maybe is not a $\lapha$$



$\Box A \quad as \quad \mathcal{W}_{\Box}A$ $\Diamond A \quad as \quad \mathcal{M}_{\Diamond}A$

new plan: study semantics of modal logic by embedding modalities in type theory

my takeaway: study semantics

[propositions]]

as

[[types]]



can modal (propositions as types) be useful?

modal logicians study classes of modal logics
PL research can benefit from studying classes of calculi



Project Details

Status Effective start/end date Active 1/03/24 → 28/02/27

○ A https://nachivpn.me/unlisted/inf-proposal.pdf చ ⊠ .५ 🛯 ही ≡ ∧ ∨ 1 of 3 ≰ T & ■ 🖶 🖽 ≫ — + Automatic Zoom ~ **Compositional Normalisation with Modal Types** Nachiappan Valliappan, Chalmers University of Technology Introduction Normalisation: In the design and implementation of programming languages, normalisation is a concept of central importance. Normalisation is the process of transforming a complex expression in a language to a canonical form while preserving its meaning. For example, transforming the integer expression 2 + 2 * (x - 1) to the canonical form 2 * x is an instance of normalisation. Normalisation may have several objectives: • Defining and checking program equivalence: Two expressions are equal if they have the same canonical form. To check if the integer expressions 2+2*(x-1) and 4*(x-1) are equal, we normalise them to 2*x and (4*x)-4respectively, and observe that they are not equal unless x = 2. Normalisation is used to check the equivalence of programs in the implementation of dependently typed languages and proof assistants. • Implementing program optimisation: Normalisation can be used to optimise a program. The integer expression 2+2*(x-1) contains the unnecessary overhead of evaluating known arithmetic operations on literal numbers, such as 2 * -1 and 2 - 2. This overhead can be removed by optimally replacing the expression 2 + 2 * (x - 1) by 2 * x. Such optimisations are commonplace in most programming language compilers and runtime toolchains.

• Proving properties of complex type systems: Type systems are a programming language feature that enable the prevention of program errors. Type systems prevent a program, for example, from accidentally adding an integer to a string as 2 + "hello" by ensuring that + is only applied to integer arguments. The integrity of a type system lies in its ability to ensure that a value is correctly associated with its type as 2 : Int, meaning the expression 2 has the integer type Int, and not, for example, incorrectly as "hello" : Int. This property, known as canonicity, follows immediately from normalisation.

The problem: Normalisation is in general difficult to achieve since it lacks compositionality. This means that there is no known general way to develop normalisation for fragments of the language and then conveniently combine them together to achieve normalisation for the language as a whole. Current methods used to develop normalisation rely excessively on the syntax of the language, which makes them brittle and sensitive to changes in the syntax. When the syntax of the language evolves due to modification or extension, as it almost always does in practice, the normalisation algorithm may need to be revisited entirely. To circumvent this problem, normalisation is currently either abandoned entirely or proved using ad hoc means that are specific to a particular language. This poses the risk of a foundational crisis in programming language research since languages either lack fundamental properties that follow from normalisation or the corresponding development lacks reusability beyond the particular language under consideration.

Modal types: Type systems alleviate the difficulty with normalisation to a certain degree by allowing us to dissect the language using types. Type-directed normalisation algorithms enjoy some compositionality, to the extent of the expressiveness of the type system. *Modal types* improve the expressiveness of a type system and thus provide a deeper decomposition of the language, allowing us to further dissect a language. Unlike traditional type systems that only specify the values of a program in its type, modal type systems also specify the *behaviour* of a program in its type. For





iv. shoutout







ADVENT of PROOF24

An Advent of Code style proof competition running from Dec 12st to Dec 25th. organic collective embodiment of propositions as types!

a proof theorist's dream

not as an obligation but for the pleasure of constructing one





